

Workshop Program

Morning Session

- 07:30 - 08:50 **Registration and Breakfast**
 - 08:50 - 09:00 **Welcome Talk - Wei Li**
 - 09:00 - 09:45 **Opening Keynote: Optimizing for User Experience with Machine Learning - Ed H. Chi**
 - 09:45 - 10:00 **Noah's Ark Lab Introduction - Yanhui Geng**
 - 10:00 - 10:40 **Computational Interaction in Post-PC Computing - Xiaojun Bi**
 - 10:40 - 11:00 **Coffee Break**
 - 11:00 - 11:40 **Visual Art and Computer Graphics for UX - Dan Vogel**
 - 11:40 - 12:20 **Task-based Dialogue System and Conversational UI - Layla Asri**
 - 12:20 - 13:40 **Lunch Break**
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Afternoon Session

- 13:40 - 14:20 **Sensing and Interaction - Khai Truong**
 - 14:20 - 15:00 **Deep AI for Multimedia and Assistive Technology - Chris Pal**
 - 15:00 - 15:30 **Coffee Break**
 - 15:30 - 16:10 **Novel Augmentations for Mobile and Wearable Devices - Xingdong Yang**
 - 16:10 - 17:00 **Panel Discussion - Shengdong Zhao**
 - 17:00 - 17:45 **Closing Keynote: Interactive computer vision - Michael Brown**
 - 18:30 - 20:30 **Dinner**
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